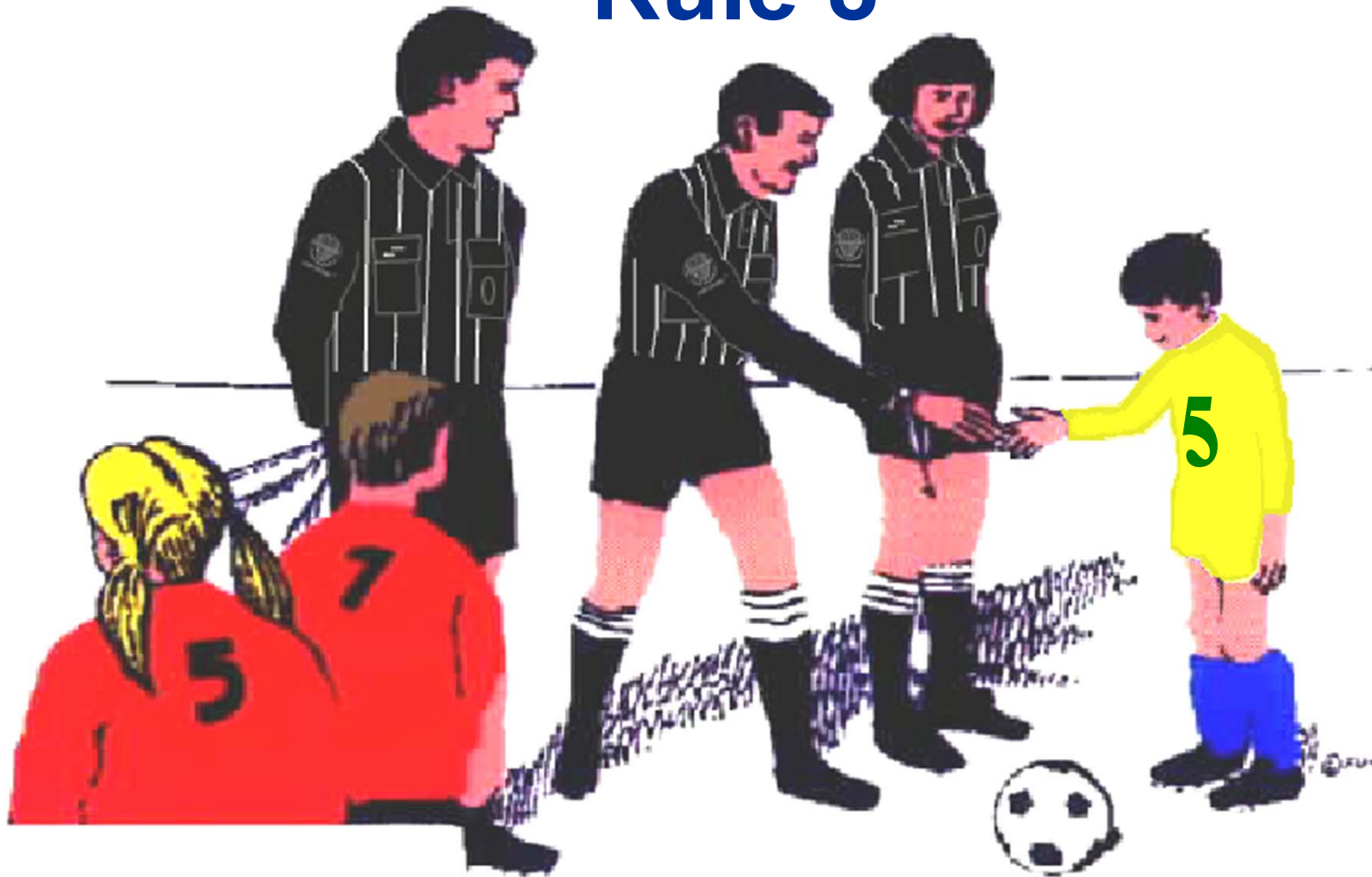


Rule 8



The Start of Play

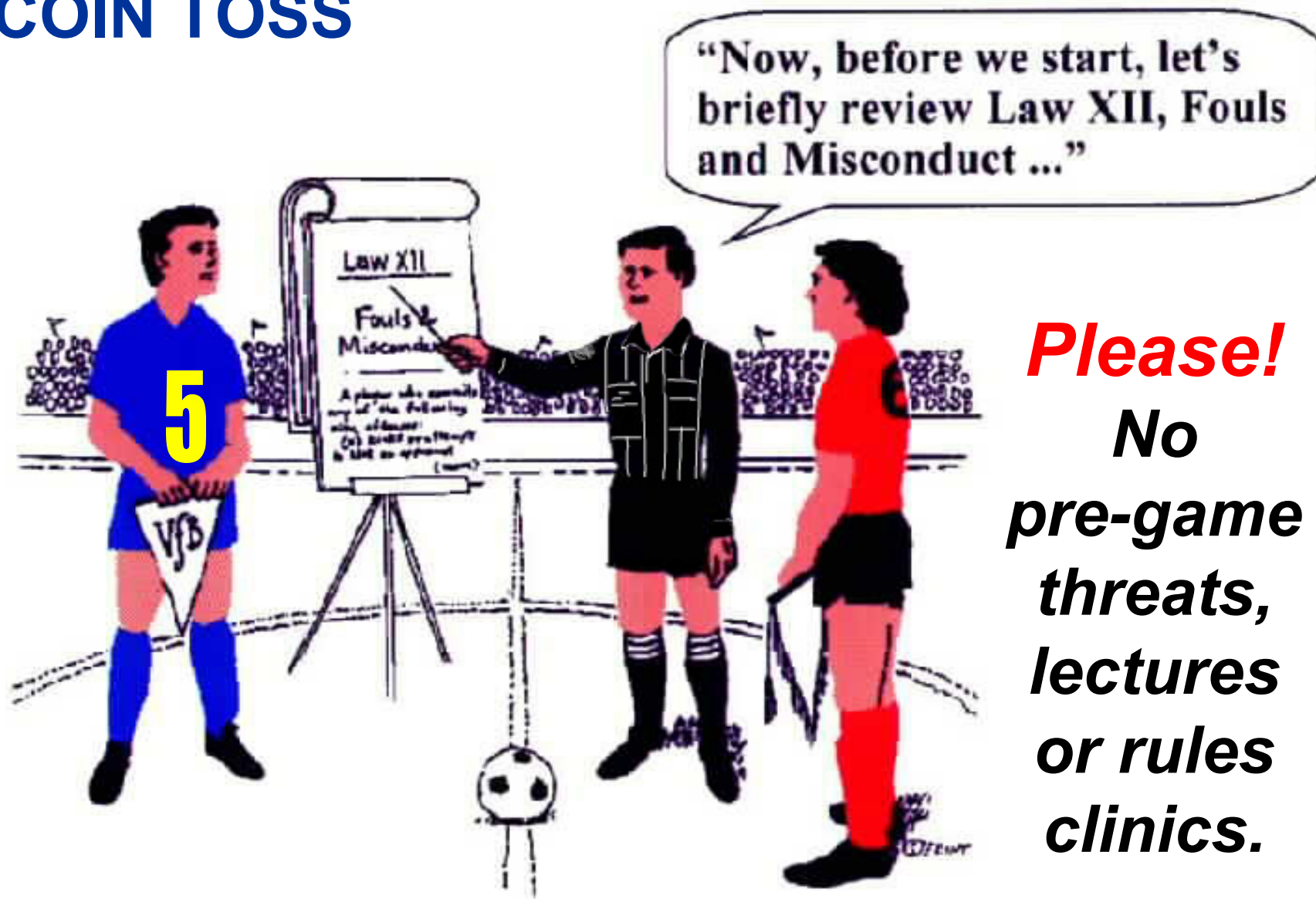
TOPICS

- y Coin toss
 - y Kick-off
 - y Location of players
 - y Scoring directly from kick-off
 - y Referee's signal for start of play
 - y Kick-off infractions
-

COIN TOSS – with captains and head coaches

- y Introductions
 - y Referee tosses coin, who calls it?
 - x The visiting captain
 - y Winner picks end to defend or kick-off
 - y Loser kicks-off or selects end to defend
 - y Ask head coaches if players are properly and legally equipped
 - y Read the Sportsmanship card
 - y Be friendly, cordial and brief
 - x Do not coach or lecture
 - y Start game on time
-

COIN TOSS



Please!
No
pre-game
threats,
lectures
or rules
clinics.

KICK-OFF MECHANICS

Prior to kick-off (5 minutes)

- y Referee team enters field
 - y Conducts coin toss
 - y Records result of coin toss
-

KICK-OFF MECHANICS (cont.)

One minute before kick-off:

y Referees

- x Supervise clearing of the field
 - x Supervise bench area
 - x Take positions
 - x Count players in their half
 - x Visually check with partner for readiness
-

KICK-OFF MECHANICS (cont.)

At kick-off:

- y Each team in own half of field
 - y Defenders at least 10 yards from ball
 - y Ball stationary on center mark
 - y Referee signals for kick-off
 - y Ball is in play when it is kicked and moves forward
-

KICK-OFFS

When:

- y Start of game
- y After each goal
 - x By team scored upon
- y Start of second half
 - x By team that did not kick-off in first half
 - x Teams switch ends
- y Start of each overtime period

A goal may be scored directly from a kick-off

INFRACTIONS AT KICK-OFF

- y Players in wrong half of field
 - y Ball does not move forward
 - y Taken before referee's signal
 - Retake the kick
 - y Kicker plays ball a second time
 - “double touch” -
 - IFK to opponent
-

REVIEW

- y Coin toss
 - x Brief and cordial
 - y Who calls it?
 - x The visitor calls it.
 - y What choice does the winner have?
 - x Which goal to defend or kick-off
 - y What will the loser get to do?
 - x Kick off or select goal to defend
-

REVIEW

At the kick-off:

- y Where are the players?
 - x Players are in their own half of field
 - y How far away are the defenders
 - x At least 10 yards from ball
 - y When is the ball in play?
 - x When it is kicked forward
 - y Can a goal be scored directly?
 - x Yes
 - y Must there be a signal for play to start?
 - x Yes; the whistle
-

REVIEW (cont')

- y Any infractions (except 2nd touch)
Retake the kick
 - y 2nd touch by kicker
IFK for opponents
-